ARTS AND RECREATION SERVICES
INDUSTRY SNAPSHOT 2017

THE WORKFORCE
This industry covers a wide range of activities, separated into seven groups:

- Sports and Physical Recreation Activities
- Amusement and Other Recreation Activities
- Gambling Activities
- Horse and Dog Racing Activities
- Creative and Performing Arts Activities
- Museum Operation
- Parks and Garden Operations

2% of total Tasmanian workforce

48% work full time

45% of workers aged under 35

7% higher than the state average of 37%

THE INJURIES
158 injuries across the industry in 2017

36% of injuries over the last ten years resulted in at least one week off work

8.1 serious injuries per million hours worked close to the state average of 7.9

sharp decrease in serious injury frequency rate since its peak in 2016, still slightly above state average

THE PEOPLE
35-44 year olds reported the highest serious injury frequency rate

20% Sports and Fitness Workers
8% Cleaners and Laundry Workers
8% Farm, Forestry and Garden Workers

The majority of injured Arts and Recreation employees worked in Horse and Dog Racing Activities

32% of serious injuries were reported by those employed in the Gambling Activities industry group.

THE CAUSES
The most common causes of injury across the industry:

- Body stressing
- Falls, slips and trips
- Being hit by moving objects
- Mental stress

THE CAUSES

ACTION AREAS
Priority conditions and causes identified in the WorkSafe Strategic Plan 2018-2023 relevant to the industry:

- Musculoskeletal disorders
- Hazardous manual tasks
- Slips, trips and falls
- Mental health conditions